


Character sheet

Name	Aphrodite				Race	Petal (outsider)		Alignment	CG
Class	HD	Gender			Female	HP	65		
Bard	6	Size			T	DR	5		
Freedom Paladin	2	Eyes			Green	BAB	6		
Marshal	3	Hair			Blonde, long	AC	26		
Warblade	1	Height			40 cm	Touch	24		
		Weight			3 lbs	Init	25		
Level	6	Age			130	Flight	60'		
Ability	Total	Base	Misc	Mod		Total	Base	Ability	Misc
STR	10	12	-2	0	Fortitude	28	8	5	15
DEX	30	16	14	10	Reflex	28	6	10	12
CON	20	12	8	5	Willpower	24	7	2	15
INT	16	10	6	3	Melee	8	6	0	2
WIS	14	8	6	2	Ranged	18	6	10	2
CHA	40	18	22	15	Grapple	-2	6	0	-8

Weapon	Attack		Damage	Critical	Range	Weight	Type	Size
Magic Claws (x2)	18		1d2	x2	-	-	P/S	T
Bite	13		1d3	x2	-	-	P	T
Bow of Songs	19	14	1d3+1	x3	-	-	P	T
Stunning dagger	19	14	1+1	19-20/x2	-	-	P/S	T

Racial abilities (draconic half-fey, half-celestial petal)	
DR 5/cold iron and magic	sleep songs (lullaby, sleep)
low light vision	daylight at will
darkvision 60'	bless 1/day
fly 60' (good), walk 15'	protection from evil 3/day
Dragonblood subtype	charm person at will
Weapon Finesse	hypnotism 1/day
+4 vs sleep & paralysis	glitterdust 1/day
natural armor +2	
immune to enchantment spells & effects	
+4 fort vs poison	
immune to disease	
SR 11	
smite evil +1 1/day	
acid/cold/electricity resistance 10	

Feats	
1	Inattentive (flaw)
1	Poor reflexes (flaw)
1	Dragonfire inspiration (5d6, bard+insp. boost+badge of valor+song of the heart+mandolin)
1	Extra bardic music
1	Focused performer
3	Focused performance
6	Doomspeak

Character sheet

Charisma +4	16000	
Badge of Valor	1400	
Fanged mask	8300	
Bow of Songs	12330	
Precise (+1 bonus)	6000	
crystal of return (lesser)	1000	
Shadow Cloak	5000	
Travel cloak	1200	
Dagger +1	2000	
stunning surge (+1 bonus)	6000	
crystal of return (lesser)	1000	
Masterwork mandolin (+1d6 dragonfire inspiration)		200
Wand of comprehend languages		375
Studded leather armor		25
Backpack		2
Bedroll		0.1
Winter blanket		0.5
Fliinkt and steel		1
Hooded lantern		7
Small steel mirror		10
Oil (10 flasks)		1
Parchement (10 sheets)		4
Belt pouches (5)		5
Silk rope (50')		10
Signet ring		5
Soap (2 lbs)		1
Ink (10 vials)		10
Quill (2)		0
Waterskin		1
Spell component pouches (5)		25
Explorer's outfit (2)		20
Noble's outfit		0
Entertainer's outfit (5)		15
Money		282.4

Character sheet

Skill	Ability	Total	Ability	Ranks	Misc
<i>Appraise</i>	INT	3	3	0	0
<i>Balance</i>	DEX	25	10	0	15
<i>Bluff</i>	CHA	39	15	9	15
<i>Climb</i>	STR	0	0	0	0
<i>Concentration</i>	CON	6	5	1	0
<i>Craft</i>	INT	3	3	0	0
<i>Decipher Script*</i>	INT	3	3	0	0
<i>Diplomacy</i>	CHA	44	15	9	20
<i>Disable Device*</i>	INT	4	3	1	0
<i>Disguise</i>	CHA	35	15	1	19
<i>Escape Artist</i>	DEX	34	10	9	15
<i>Forgery</i>	INT	3	3	0	0
<i>Gather Information</i>	CHA	34	15	4	15
<i>Handle Animal*</i>	CHA	31	15	1	15
<i>Heal</i>	WIS	2	2	0	0
<i>Hide</i>	DEX	37	10	4	23
<i>Intimidate</i>	CHA	43	15	9	19
<i>Jump</i>	STR	0	0	0	0
<i>Knowledge arcana*</i>	INT	3	3	0	0
<i>Knowledge nature*</i>	INT	3	3	0	0
<i>Knowledge religion*</i>	INT	6	3	0	3
<i>Listen</i>	WIS	0	2	2	-4
<i>Move Silently</i>	DEX	29	10	4	15
<i>Open Lock*</i>	DEX	26	10	1	15
<i>Perform (strings)</i>	CHA	41	15	9	17
<i>Perform (singing)</i>	CHA	39	15	9	15
<i>Profession*</i>	WIS	2	2	0	0
<i>Ride</i>	DEX	25	10	0	15
<i>Search</i>	INT	3	3	0	0
<i>Sense Motive</i>	WIS	2	2	0	0
<i>Sleight of Hand*</i>	DEX	28	10	1	17
<i>Spellcraft*</i>	INT	5	3	0	2
<i>Spot</i>	WIS	2	2	2	-2
<i>Survival</i>	WIS	2	2	0	0
<i>Swim</i>	STR	0	0	0	0
<i>Tumble*</i>	DEX	26	10	1	15
<i>Use Magic Device*</i>	CHA	39	15	9	15
<i>Use Rope</i>	DEX	28	10	1	17
Languages	Common, Fey, Giant, Orcish				

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Class abilities	
B1	Bardic knowledge (+9)
B1	Spellbreaker song
B1	Fascinate (will vs perform check+1)
B1	Bardic music (6+4/day)
B1	Inspire courage (+4/+4 (bard+insp. boost+badge of valor+song of the heart), +2 vs charm/fe
B3	Inspire competence (+2 on skill checks)
B6	Song of the heart
P1	Aura of good
P1	Detect evil at will
P1	Smite evil 1/day (+cha on attack, +1 damage)
P2	Divine grace (+cha modifier on saves)
P2	Lay on hands (heal Paladin level x cha modifier)
M1	Skill focus diplomacy
M1	Minor aura motivate dexterity
M2	Major aura motivate care +1
M3	Minor aura motivate charisma
W1	Leading the charge (stance, allies get +3 dam on charge)
W1	Battle leader's charge (strike, charge without attacks of opp, +10 dam)
W1	Leading the attack (strike, allies gain +4 attack on target)
W1	Wolf fang strike (strike, attack with both weapons at -2)

Character sheet

Bard Spells			
Level	0	1	2
Known	6	4	3
Cast	3	7	6
DC	25	26	27
Level 0			
Detect magic			
Mage hand			
Prestidigitation			
Read magic			
Songbird			
Summon instrument			
Level 1			
Insidious rhythm			
Inspirational boost			
Tasha's hideous laughter			
Ventriloquism			
Level 2			
Bladeweave			
Suggestion			
Whirling blade			